

```
'),o.close()>("https://assets.zendesk.com/embeddable_framework/main.js","numxl.zendesk.com"); /*]]>*/
```

SFLOG_Shutdown

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- [C/C++](#)
- [.Net](#)

```
int _stdcall SFLOG_Shutdown ( void )
```

Shutdown and release resources allocated by **logging** system.

Returns

status code of the operation

Return values

NDK_SUCCESS Operation successful

NDK_FAILED Operation unsuccessful. See [Macros](#) for full list.

Remarks

- The value of the application name argument (i.e. szAppName) must match the name of the configuration file. The configuration file must exist in the same folder as your application executable file (e.g. MyApp.exe)
- If the value of szLogDir is missing (empty or NULL), the function will use the default temp directory in the current user's profile

Requirements

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Examples

```
#include <SFMacros.h>
#include <SFlogger.h>

// Link with SFLOG.lib
#pragma comment("lib", "SFLOG.lib")

using std;

void main(void)
{
    int nRet= NDK_FAILED;

    string szAppName="MyLogExample";
    string szPath = "C:\\temp";

    nRet = SFLOG_Init( szAppName.c_str(), // Application name (used for log
filename (e.g. MyLogExample.log)).
                        szPath.c_str()); // log directory where log files
are created
    if( nRet >= NDK_SUCCESS)
    {
```

```
// Is the log system initialization OK?  
    ....  
    nRet = SFLOG_Shutdown();  
}
```

Namespace: NumXLAPI

Class: SLOG

Scope: Public

Lifetime: Static

NDK_RETCODE Shutdown (void)

Shutdown and release resources allocated by **logging** system.

Return Value

a value from **NDK_RETCODE** enumeration for the status of the call.

NDK_SUCCESS operation successful

Error Error Code

Remarks

- The logging system uses reference count to manage the system lifetime and support multiple clients to obtain and release access to the system without conditioning on one another in managing the system lifetime.

Exceptions

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Requirements

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Examples

```
. . .  
NDK_RETCODE nRet = SFLOG.Shutdown();  
. . .
```

See Also

[template("related")]